

Cyprus Walking Football Federation League

2025/26



League Rules: last amended 10th September 2025

Teams should complete a registration sheet prior to the start of each league day.

Teams are permitted a maximum of 10 players aged Over 50 (Men) and Over 40 (Ladies)

Teams are permitted to field one under age player 45-50yrs (men) and 35-40yrs (Ladies) as part of their squad of 10.

In the event of a club not having enough players to field a team, they may utilise one player from another team for that league day. Once a player has been loaned for another team, they may not be loaned again for the duration of the League.

First Aid, Medical info & Emergency contact details

Where possible, each club should provide a qualified First Aider, to ensure there is always a non-playing person to respond in the event of an incident requiring First Aid assistance.

There will be a defibrillator on site for emergencies.

Team managers are responsible for ensuring they have collected the emergency contact details for their players along with any details of medical conditions and medications.

These details should be readily available if required on the day.

League Entry Fees

Entry fee per player for each league day is €6 which is the Team Manager/Captain's responsibility to collect. Entry fees should be submitted with the team sheet to whoever is the nominated administrator for that day.

All monies collected for the duration of the league will be used to pay for the playing facility, referee's expenses, equipment, Trophies, etc. with any surplus going towards an end of league presentation function.

For transparency, a spreadsheet showing a summary of finances will be made available on line for anyone requesting access to view.

Referees

A copy of the current CWFF LOTG will be emailed out to all clubs, along with a League Code of Conduct and Disciplinary Procedure.

All match score cards are to be given to the league administrator at the end of the match.

The League will only be successful if all players play within the rules and abide by the referee's decisions.

Teams

Substitutes are to wear coloured bibs and to remain in their dugouts, and only enter the field of play via the referee's dugout.

Team Captains are to wear a captain's armband during matches.

Players are only allowed to wear 3G or 4G Astro Trainers and must wear shin guards.

All watches/jewellery must be removed or fully covered whilst playing in the league.
(Active watches/ Fitbits may be covered by a suitable wristband)

Matches

League Days will consist of a round- robin format.

Schedule and game times will be communicated during the week prior to each league day. Game times will be scheduled according to the number of teams and pitch / referee availability.

A timetable for matches will be displayed on each League Day. Teams must be on the pitch with enough players ready to start at the designated time. Failure to do so will mean a forfeiture of that particular match and 3 points and +2 goals awarded to the other team.

3 points will be awarded for a win, 1 point for a draw. 0 for a loss.

All results from the league day, along with the league positions will be emailed out to clubs on a monthly basis and updated onto the CWFF website.

<https://www.walkingfootballcyprus.com/>

Player of the match

At the end of each match, teams will be asked by the referee for their nomination of player of the match for the opposing team. Votes will be collated during the course of the league to award trophies for Men's and Ladies Player of the League.

Laws of The Game & code of conduct

All players/ team managers are to ensure that they have read the latest version of the Cyprus Walking Football Federation Laws of the Game and code of conduct.