

## SAY SOCCER GLOSSARY

TERM OR PHRASE	DEFINITION
Abandon	To end/terminate a match before the scheduled finish.
Add Time	Allowed playing time at end of each period for time 'lost' due to substitutions, injury, etc.
Advantage	Referee may allow play to continue when an offense that benefits the non-offending team has occurred.
Attacking Team	Team that is in possession of the ball.
Ball-In-Play	<b>Live play</b> - A ball that has been legally kicked or thrown by a player or dropped by a Referee during any restart.
Bench Personnel	Any authorized team member in the Team Area.
Boundary Line	Lines that enclose an area and are a part of that area (Touchline, Goal Line, Penalty Area, Corner Area, Center Circle, Goal Area, Build-Out Line).
Brutality	An act which is savage, ruthless, or deliberately violent.
Careless	Lack of attention or concern when making a challenge or acts without caution.
Caution (Yellow Card)	Disciplinary sanction by a Referee warning a player, substitute, or Team Official to cease their unacceptable behavior.
Challenge	When a player competes/contests with an opponent to play the ball.
Charge	An act by a player employing body contact in an attempt to cause an opponent to lose possession of the ball.
Dead Ball	A time when the ball is out-of-play. A restart can never be changed due to what occurs during a dead ball occurrence.
Defending Team	Team not in possession of the ball.
Deflection	An deliberate uncontrolled touch of the ball which results in an unsuccessful attempt to play the ball.
Deliberate	An intended action which a player meant to take; not a 'reflex' or unintended reaction.

Direct Free Kick (DFK)	A free kick from which a goal can be allowed by kicking the ball directly (first touch) into the opponent's Goal without having to touch another player.
Disqualified Player	A player barred from further participation in the game.
Dissent	Verbal or physical protest/disagreement with Referee's decision. A Caution (Yellow Card) is warranted.
Dropped Ball	A method of restarting play, which was stopped, but not due to fault of either team.
Encroachment	The act by an opposing player(s) to advance within the minimum distance required prior to the taking of a free kick.
Excessive Force	Using more force/energy than is necessary when making contact with an opponent or match official.
Extra Time	Time at end of a period for the taking of a Penalty Kick that could not be completed prior to the period ending.
Fair Charge	Physical challenge against an opponent with 'shoulder to shoulder' contact within playing distance of the ball.
Feinting	An action which attempts to confuse an opponent. The Laws define 'legal' and 'illegal' feinting.
Field-of-Play	The actual area where the game is played which includes the boundary lines (Goal Lines and Touchlines).
Forfeit	The loss of a game because of termination or any other reason as determined by the proper authority, i.e. not by the Referee.
Foul	An accidental or intentional action by a player that disrupts the game and gains an advantage thru an unfair act.
Free Kick	A method by which a dead ball becomes live (i.e., back in-play) via a stationary unchallenged kick. The ball is in-play once it has been kicked and clearly moves.
Goal Line	The end lines from corner to corner.
Goalkeeper Possession	Controlling the ball with their hand(s)/arm(s) within their own Penalty Area.
Hand/Arm	The upper boundary of the arm is in line with the bottom of the armpit.
Handling	Deliberate play of the ball with the hand/arm. The hand/arm must move toward the ball. Not every touch of the ball with a player's hand/arm is an offense, i.e., not a deliberate act nor a "reflex" action.
Holding Offense	When a player makes contact with an opponent's body or equipment which restricts the opponent's movement.

Impede	To purposely delay, block or prevent an opponent's action or movement.
Indirect Free Kick (IFK)	A free kick from which a goal can only be allowed if another player (of either team) touches the ball (second touch) after the initial kick.
Interfering with an Opponent	An act by a player in an offside position who clearly obstructs an opponent's line of vision or whose movement challenges an opponent for the ball.
Interfering with Play	An act by a player in an offside position who touches the ball last played by a teammate.
Kick	When a player makes contact with the ball using their foot/ankle.
Misconduct	Any inappropriate action (verbal or physical) by members of a team resulting in a Caution or Send-Off.
Obstruction	Deliberate act by a player when the ball is not within playing distance to move into the path of an opposing player to block, slow down, or force a change in direction.
Offense	An action which violates the Laws of the Game.
Offensive	Verbal or physical behavior which is rude, hurtful, disrespectful. A Send-Off (Red Card) is warranted.
Out-of-Play	When ball completely leaves the field-of-play or when the Referee blows the whistle stopping play. This results in a dead ball situation.
Outside Agent	Any animal, object, or person who is not a match official, player, substitute, or team official.
Player	A member of a team participating in the game.
Playing Distance	Distance between the player and the ball which the Referee judges to be adequate to control the ball. Close enough to allow the player to touch the ball by extending their foot/leg or jumping up.
Possession	A live ball controlled by a team or player such that the ball may be kicked, passed, thrown, dribbled, or shot on goal.
"Quick" Free Kick	A free kick taken (with the Referee's permission) without delay after play has been stopped.
Reckless	Any action by a player (usually a tackle or challenge) that disregards (ignores) the danger to, or consequences for, an opposing player.
Reflex Action	A sudden deliberate reaction. Example: the protective movement of the hand/arm to deflect a close-in kicked ball from hitting them in the head.

Restart	Any method of resuming play after it has been stopped.
Save	An action by a player to stop or attempt to stop the ball from going into the Goal using any part of their body except the hands/arms. A Goalkeeper may use their hands/arms when inside their own Penalty Area to make a save.
Send-Off (Red Card)	Disciplinary action by a Referee that disqualifies a player, substitute, or Team Official from participating in the remainder of the match.
Serious Foul Play	A tackle or challenge for the ball that endangers the safety of an opponent or uses excessive force or brutality. A Send-Off (Red Card) is warranted.
Signal	Physical indication by a match official to convey information/direction using voice, hand/arm, flag, or whistle.
Spirit of the Game	Upholding values that go beyond the written rules and are essential to preserving the integrity of the sport, i.e., fairness, respect, and sportsmanship.
Substitute	A rostered member of the team not playing in the game.
Suspended	Situation where game that has been interrupted by the Referee because of conditions which are not the fault of the participants or spectators.
Tackle	The use of the feet to challenge for the ball in control of an opposing player.
Team Area	The sideline area between the Halfway line and the Penalty Area line where the substitutes and team officials are located.
Team Officials	Coaches and other authorized non-playing personnel in the Team Area
Terminated	Situation where game has been ended by the Referee for the actions of the participants or spectators, such as any disorder or refusal to play.
Touchline	The sidelines of the field between the corners
Unsporting Behavior	Unfair action (verbal or physical). A Caution (Yellow Card) is warranted.
Violent Conduct	An unfair action, which is not a challenge for the ball, which uses or attempts to use excessive force or brutality against an opponent. A Send-Off (Red Card) is warranted.