

2026 Nationals Interlock Rules

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1. IMPORTANT CONTACTS

The 2026 Nationals Interlock is a collaboration between the following associations:

| Association | Name | Email |
|--------------------------|-------------------|--|
| Bow Ridge Little League | Richie Borysewicz | prez@bowridgebaseball.com |
| North West Little League | Shane Smith | president@nwll.ca |

Interlock coordinators are being handled by Bow Ridge and Foothills:

Erin Wasylenki – nationals@bowridgebaseball.com

Other contacts:

Bow Ridge VP On-Field – Luc Brown – vponfield@bowridgebaseball.com

UIC's:

Bow Ridge: Dave Smith – uic@bowridgebaseball.com; Jai Kim – umpscheduler@bowridgebaseball.com

North West: Paul Ibbotson – paul@nwll.ca

Team Information:

| Team | Head Coach Name | Email | Phone |
|---------------------|-----------------|--|--------------|
| Bow Ridge Blue Jays | Jeff Ball | balljeff033@gmail.com | 403-585-1107 |
| Bow Ridge Brewers | Andy Zandvliet | zandypross@hotmail.com | 403-650-4926 |
| Bow Ridge Cubs | Reilly Fenton | reillyfenton@gmail.com | 403-308-1826 |
| Bow Ridge Expos | Jason Barkley | barkleyjay@gmail.com | 403-620-1352 |
| Bow Ridge Royals | Jason McAleenan | jasonmcaleenan@gmail.com | 403-816-8864 |
| NWLL 1 Cannons | Josh Grant | joshgrant@hotmail.com | |
| NWLL 2 Expos | Ben Carrier | Benjaminncarrier@gmail.com | 403-604-5079 |
| NWLL 3 Mets | Jamie Frankard | jfrank247@yahoo.ca | |

| | | | |
|----------------|--------------------------------------|---|--|
| NWLL 4 Rangers | Vince Gianfrancesco and Andrew Cytra | vgianfrancesco@mtroyal.ca and acytra@telusplanet.net | |
| NWLL 5 Vipers | Matt Guy | playitlow@yahoo.com | |

2. TEAM RESPONSIBILITIES

HOME TEAM

- Must supply a minimum of 3 game balls (2 new Rawlings RLLBC (or equivalent) and one good used ball).
- Will supply a home plate and base umpire.
 - When a Team is hosting either a Double Header or a Three Team Event on their diamonds - the HOSTING Team shall supply a Home Plate and Base Umpire (not necessarily the HOME Team)
- Will determine which dugout they will use.
 - This will be up to the hosting team; however typical Little League games have the home team occupying the first base dugout. During a home/away double header, there is no need to change dugouts.
 - When a team is hosting a Three team event on their diamonds they may assign dugouts for each game in advance - minimizing teams moving dugouts between games.
- Must provide an official pitch count supervisor for each home game, to act as the official pitch count recorder. It is encouraged that both teams keep records of the pitch counts for BOTH teams, and each pitch counter should confer regularly to ensure there are no discrepancies.

Note 1: Prior to each game, the umpires shall hold a pre-game plate meeting at which time teams shall exchange lineup cards. In addition, the teams shall have available to exchange their Baseball Pitcher Eligibility Form for review by the managers and Umpires, if requested by the Home Plate Umpire. Line-up cards MUST have both first name and last names and jersey numbers of all players (no initials). Also, at the bottom of the lineup card the names of the coaches must be indicated (Maximum of 3). Only the coaches listed on the lineup card can be in the dugout or on the field. Players from the team can serve as base coaches but MUST wear batting helmets when doing so. There MUST always be 1 adult coach on the bench at all times. Any affiliate players must be cleared marked with an "A" on the lineup card and must wear their original team uniform.

Note 2: If time allows, and at the discretion of the host, a pre-game infield warmup may be taken by the HOME team 25 minutes prior to the scheduled start time of the game, and the AWAY team 15 minutes prior to the scheduled start time of the game.

Note 3: Players arriving late to a game may be inserted into the lineup as per Rule 4.01 Note 2 in the Little League Rule Book. They shall be added to the bottom of the batting order on their arrival and added to the Lineup Cards as well. This is to be communicated at the plate meeting to avoid issues between the coaches and the umpires. That spot in the batting order will NOT result in an automatic out.

AWAY TEAMS

- Must provide an official Scorekeeper for the game. It is encouraged that both teams have scorekeepers for BOTH teams and should confer regularly to ensure there are no discrepancies.
- In instances where two (2) non-adult umpires are involved in the game the away team **MUST** provide a Game Coordinator for the Game.

WINNING TEAMS

- Is responsible for emailing very CLEAR images of the scoresheets showing both teams, and the pitch count sheets for both teams. In the event of a tie, the HOME team will submit the sheets.
 - a. Email to the Nationals coordinators as noted in Section 1 above. **MUST** be emailed after the game and before midnight on that same day.

3. GAME COORDINATORS

A Game Coordinator policy is in place to ensure the following:

- Protect our non-adult (youth) umpires from inappropriate or unprofessional conversations with adult coaches, managers and volunteers.
- Ensure that we provide a structure for our non-adult (youth) umpires to work through situations of disagreement and conflict in an empowering and responsible manner.
- Provide support for our “Rule of Two” framework for all coaches - ensuring that 2 appropriate adults are participating in the conversations.

A Game Coordinator **MUST** be provided by the AWAY team for all games where there are two (2) non-adult (youth) umpires working the game. It is the responsibility of the HOME team coach to confirm and communicate to the AWAY team prior to the Home Plate Meeting if BOTH umpires are non-adults to ensure that the AWAY team confirms they have a volunteer parent available for the role. In the situation where there are two (2) non-adult (youth) umpires the game **MAY NOT** proceed without a Game Coordinator involved.

When choosing a Game Coordinator, we strongly encourage that you should do your best to ensure it is your most level headed and responsible parent.

The Game Coordinator is to be present at conversations between the non-adult (youth) umpires and the Coaches to ensure proper decorum and behaviour is followed. The Game Coordinator does not need to have intimate knowledge of the Little League Rule Book.

The Game Coordinators role is to be the voice of reason to ensure any and all conversations proceed appropriately and responsibly - allowing the non-adult (youth) umpires the chance to work through the situation (individually or together) without any undue pressure or conflict. Should a coach wish to have a conversation with the non-adult (youth) umpires, after they have called for “Time”, they must ask for the Game Coordinator to be a part of the conversation with them and the non-adult umpires. The non-adult Umpires also have the ability to ask the coach to wait until the Game Coordinator is present for the conversation.

The role of the Game Coordinator is covered in the Little League Rule Book in Rule 9.03 (d) and shall be summarized as follows:

- To be included in the Pre-Game Meeting as noted in Rule 4.01
- District Policy Requirement: The Game Coordinators full name shall be included on the Visiting Team Line Up Card AND the Official Score Book.
- To remain at the game at all times, including between half-innings in a position to see all the actions on the field and in close proximity to the field.
- To oversee the conduct of all players, managers, coaches and umpires in the game.
- Has the authority to disqualify any player, coach, manager, or substitute for objecting to the decisions of an umpire or for unsportsmanlike conduct or language;
- Have the ability to judge as to whether and when play shall be suspended during a game because of inclement weather as per the Little League Rule Book and District 3 Weather Policies
- The Game Coordinator shall not interrupt or stop a game until all play and action ends.

NOTE: It is asked and encouraged that you use discretion when deploying, or wish to deploy a Game Coordinator in different situations. If both coaches agree, and the umpires agree, the Game Coordinator does not need to be present at the plate meeting, unless there is a disagreement on the rules. However, since these rules are explicit, there should be no issues. Similarly, discretion should be used if a coach wants to call time and ask for clarification on an umpires call. If there is disagreement, the Game Coordinator should make their way onto the field immediately. We are not looking to delay a game everytime a simple clarification is asked for by a coach. By the same token, coaches are EXPECTED to act appropriately and will be subject to the Zero Tolerance Policy of their home association and District 3.

Any instances which lead to an ejection of a coach where they DID NOT utilize and engage the Game Coordinator as required (in Games where it is required as above) will result in an additional 2 Game Suspension for the ejected coach above the penalties already required by both the Little League Rule Book and District 3 policy.

When a Game Coordinator is involved in a game as required above, it is requested that they submit an Incident Report through the Little League Alberta District 3 Website for all incidents as needed to support the Umpire incident Reports.

4. BASEBALL PITCHER ELIGIBILITY FORM

All Interlock teams should maintain a Baseball Pitcher Eligibility Form (also available on the District 3 website) which must be used and kept up to date. The Baseball Pitcher Eligibility Form may be presented to the opposing manager and umpires at their request.

5. PITCHING RULES

SEE RULE 8 AND REGULATION VI OF THE LITTLE LEAGUE RULE BOOK

- a) The official pitch count recorder must provide current pitch count for any pitcher when requested by either manager or umpire. However, the manager is responsible for knowing when their pitcher must be removed.

- b) The official pitch count recorder should inform the home plate umpire when a pitcher has delivered their maximum limit of pitches for the game as noted in the Little League Rule Book. The umpire will inform the pitcher's manager that the pitcher must be removed. However, failure by the pitch count recorder to notify the umpire and/or the failure of the umpire to notify the manager does not relieve the manager of their responsibility to remove a pitcher when that pitcher is no longer eligible.
- The coach **MUST** remove the pitcher when said pitcher reaches the limit of 85, but the pitcher may remain in the game at another position, except the position of Catcher.
EXCEPTION: If a pitcher reaches a limit noted above while facing a batter, the pitcher may continue to pitch until that batter reaches base, that batter is put out, or the third out is made to complete the half inning or game.
- c) Any player on a team may pitch except as noted below about. Affiliate players **CANNOT** pitch. Exception: Any player who has played the position of catcher in four (4) or more innings in a game is not eligible to pitch on that calendar day.
- Note 1: A player who has played the position of catcher for three (3) innings or less, moves to the pitcher position, and delivers 21 pitches or more on the same calendar day, may not return to the catcher position on that calendar day.
 - Note 2: A pitcher who delivers 41 or more pitches in a game cannot play the catcher position for the remainder of that calendar day.
- d) Pitching in more than one game in a day:

A player may not pitch in more than one game in a day.

- e) Required Days of Rest:
- Pitchers must adhere to the following requirements:
 - If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed
 - If a player pitches 51 to 65 pitches in a day, three (3) calendar days of rest must be observed
 - If a player pitches 36 to 50 pitches in a day, two (2) calendar days of rest must be observed
 - If a player pitches 21 to 35 pitches in a day, one (1) calendar day of rest must be observed
 - If a player pitches 1 to 20 pitches in a day, no calendar days of rest must be observed
- EXCEPTION - If a pitcher reaches a limit noted above while facing a batter, the pitcher may continue to pitch until that batter reaches base, that batter is put out, or the third out is made to complete the half inning or game.
- The use of an ineligible pitcher will result in the suspension of the team's manager for up to the next two (2) scheduled games and removal from the current game. The associated League President will impose the penalty, after the winning team reports the score and pitching record to him, and he discovers the use of the ineligible Pitcher.
 - Removed from Mound - once a player is removed from the mound in a single game, they shall not be allowed to return to the mound to pitch for the duration of that game.
- f) Under **NO** circumstances shall a player pitch in three (3) consecutive calendar days.

TOURNAMENTS AND EXHIBITION GAMES (ALL DIVISIONS)

Normal pitching regulations, as described above, will be enforced for special tournaments. All tournament (or exhibition) games must be recorded on a team's Pitcher Eligibility Form.

6. CONTINUOUS BATTING ORDER

Continuous Batting Order in Effect for Regular Season and Playoffs - This means all players on your roster who are present will be in the batting order. Free flowing defensive substitutions are strongly encouraged for equal play and development time for all divisions.

If a player leaves the game for any reason the team shall skip over them when their time at bat comes up without penalty and may return at any point in the same order. A coach **MUST** inform the umpire in both cases.

7. TIME LIMIT

Any inning that starts on or after the 1:45 minute mark of the game and before the 2-hour time limit will be declared the final inning. If an inning starts prior to the 1:45 minute mark and goes past the 2-hour time limit, that inning will be the final inning. The Umpire will indicate the official start time when the first pitch is thrown. The time limit will therefore begin when that first pitch is thrown.

- Games can be called on the account of darkness (umpire decision **ONLY**).
- When more than one game is scheduled at a diamond, no new inning can start ½ hour before the start of the next scheduled game unless the inning **MUST** be played to make the game official
- Nationals (4 Innings or 3 ½ if the Home Team is ahead)

NOTE - Exception for Playoffs - The Time Limit is removed if the game is tied and/or if the required innings have not been played for an official game.

8. MERCY RULE

Rule 4.10 (e) in the Little League Rule Book

15 Run Rule - if after three (3) innings, 2 and one-half (2 ½) if the HOME team is ahead, and one team has a lead of fifteen (15) runs or more the coach of the team with the least runs **MUST** concede victory to the opponent.

10 Run Rule - if after four (4) innings, three and one-half (3 ½) if the HOME team is ahead, and one team has a lead of ten (10) runs or more the coach of the team with the least runs **MUST** concede victory to the opponent.

9. RUN RULE AND MAXIMUM INNINGS

6 runs or three outs per inning, whichever comes first. Nationals Division is limited to a **MAXIMUM** of Six (6) Innings. There are **NO** open innings.

10. MINIMUM NUMBER OF PLAYERS / AFFILIATE PLAYERS

A team CAN play a game with 8 players and there is no automatic out. If the 9th player arrives, they are put in the number 9 batting position. If the game cannot start because of less than 8 players or continue because of less than 8 players, then the team with 7 or less players lose by default. If you start the game with 9 players and a player has to leave for any reason, as long as you have 8 players the game can continue.

NOTE 1: Forfeited games of less than one inning do not count as a game. If the forfeit occurs after the first inning, then the pitch count for each pitcher on both teams and innings played must be sent in.

NOTE 2: Teams are authorized to call Affiliate players up from a lower division if needed.

- NATIONALS: Can call up from Minors or from another Nationals Team in their association.
- The Affiliate players CANNOT pitch for you.
- Players you want to call up must be approved by their respective team managers in advance of the game.
- Affiliate Players MUST wear their original Team Uniform and be noted on the Lineup Card as an Affiliate Player.

11. WEATHER AFFECTED CANCELLATIONS

- It is the responsibility of each team to reschedule any games affected by Weather Events. Rescheduling must be agreed upon by both teams and submitted to the coordinators for approval and to update the schedule.
- When games have been cancelled due to weather, try and play them during the week they were scheduled.
- When games have been cancelled due to weather, play your make up games in the order that they occurred on the schedule (first cancellation to last), if possible.
- Every effort must be made to play all games cancelled due to weather - If in the opinion of the Interlock coordinator, one team is refusing to make up a game, the coordinator can award a win by default to the team trying to make up the game.
- It is the responsibility of the HOME team coach to inform their Umpire Coordinator/Scheduler 90 minutes before a scheduled game start time if the game has been cancelled. Cancellation is subject to the overarching safety rules from District 3 should there be any discrepancies between Association's safety policies. Better judgement should also be used. Rain occurs in Calgary and may stop 5 minutes later. Let's make best efforts to get games played.

12. TIE GAMES

If the score is tied after completion of the final inning, the score will remain tied, and both teams are awarded one point.

NOTE - Please note the exception above in Rule 7 for Playoff Games.

NOTE - NATIONALS Playoffs - Tie Games - Extra Innings. In alignment with Tournament Playing Rule 15 after the completion of six (6) innings and the score is tied each half inning shall begin its turn at bat with the player who is scheduled to bat last in that respective half inning being placed on second base (Example if the number 5 batter is the lead-off batter in the batting order, the number 4 batter shall be placed on second base.)

13. COURTESY RUNNERS

See rule(s) 3.04 and 7.14 (b) of the Little League rule book courtesy runner allowed for the catcher and/or pitcher of record when there are two outs. If the courtesy runner is used, they must be the last player put out.

14. BATTER

A player must keep both feet in the batter's box at all times.

15. STANDINGS TIE BREAKER

As per the Little League Rule Book

NOTE - while best efforts have been enacted to schedule all teams for the same number of games, due to potential weather challenges not enabling all games to be completed the Standings will be determined by Points Percentage as opposed to points. For any weather affected games both teams must use best efforts to ensure their affected game gets completed. Should a game not be able to be completed - and at the sole discretion of the Division Coordinators it was deemed a team did not use their best efforts to reschedule, then the game may be forfeited.

Tie-breaking procedures as outlined in the International Tournament Pool Play Format: Section III - Tiebreaker Procedures in the Rule Book with the noted modifications below.

- Head-to-Head Records
- In a Head-to-Head Record situation involving more than 2 teams, there must be a CLEAR winner across all tied teams for this to be the determining factor.

EXAMPLE - in a 3 Team situation - Team 1 must have won the head-to-head matchups against both Team 2 and 3 to be declared the higher seeded team.

- If head-to-head does not produce a clear winner, to ensure fairness for uneven games played due to inclement weather or scheduling, the next tiebreaker will be:
 - Win Percentage (Points Percentage)
 - $(\text{Total Wins} \div \text{Total Games Played})$
- Runs Against Ratio (See International Tournament Pool Play Format: Section IV - Runs Allowed Ratio of the Little League Rule Book) – Total runs against in all games divided by 6 (Major/Minor).

- MODIFICATION - If teams are still tied, Modified Runs Against Ratio will be used - Runs against Ratio with only the tied teams' games being used divided by 6 (Major/Minor), or 7 (Junior, Intermediate and Senior).
- Coin Flip or Blind Draw

16. MISCELLANEOUS

UNLESS OTHERWISE STATED HEREIN, THE RULES SET OUT IN THE "OFFICIAL REGULATIONS AND PLAYING RULES 2026 EDITION" BOOKLET DISTRIBUTED BY LITTLE LEAGUE BASEBALL SHALL APPLY. The rules can also be found in the Little League Rulebook App in your app store. The Little League Rule Book App is approved for use in the dugouts.

Please note the following significant updates to the 2025 Little League Rules:

- Rule 1.10 - A.R. 2 - Alterations or modifications made to the bat: Products such as, but not limited to, choke knobs and choke-up assists are considered alterations to the bat and are NOT permitted. However, thumb protectors ARE permitted.
- Rule 1.11 (a)(3) - All Sleeves - are permitted without being covered by an undershirt, provided the sleeve is a solid colour and not white or gray. Additionally, neoprene or compression sleeves may be worn by pitchers on their arms, provided they are a solid colour and not white or gray.
- Rule 1.11 (j) - Jewelry is now allowed to be worn.
- Rule 1.16 - Helmet stickers are now permitted provided their usage is not excessive, not offensive and does not make inappropriate references (such as to drugs or alcohol)
- Rule 3.01 - pregame equipment inspection is not required for the Umpires - the Manager (head Coach) is responsible to ensure the equipment being used is legal.
- Rule 6.06 (d) - Use of an illegal bat is changed to the batter is out (runners return if after a hit - Manager of defense can decline the penalty if play is in their favor), Manager is ejected from the game, The Batter is ejected from the game.

17. RULE INTERPRETATIONS

Any rule interpretations must go through the HOME team's Umpire-In-Chief for clarification. If your league does not have an Umpire-In-Chief or the problem is still not solved, then YOU MUST go through District 3's UMPIRE IN CHIEF for clarification.

District 3's UMPIRE IN CHIEF'S decision is final and binding.

18. SPORTSMANSHIP

Coaches, Managers, Players and Spectators should be mindful that there are many decisions in a baseball game which are judgment-based calls (fair/foul, strike/ball, out/safe) - any discussion over such judgment calls should remain respectful and professional and solely at the Umpires discretion

No abuse of umpires, the other team or officials will be tolerated.

One warning, from the umpire at their sole discretion, may be given, and ejection will result if there is a second offence. No warning is required to eject any individual.

19. ZERO TOLERANCE

THE DISTRICT 3 ZERO TOLERANCE POLICY WILL BE IN FORCE FOR ALL MANAGERS, COACHES, PLAYERS AND FANS. MANDATORY SUSPENSIONS WILL BE HANDED OUT AS REQUIRED. DETAILS WILL BE PROVIDED TO EACH TEAM.

20. PLAYOFFS

Playoffs will be tiered into two pools and the number of teams per pool will be assessed based on the standings around the mid-way point of the regular season, provided every team has played a similar number of games. Nothing will be final until the regular season has concluded and final standings are known.

Each Tier will be run as a POOL PLAY with a Championship Game.

21. ASSOCIATION HOUSE RULES

In addition to the Rules above the following House rules shall be in place for all games held at the below named Associations Diamonds:

Bow Ridge Little League

- No gum, Spitz, sunflower seeds or food allowed in the dugouts or on the diamonds
- Any player warming up a pitcher on or off the diamond MUST wear a face mask. Adult coaches are not required to wear a face mask.

North West Little League

- No gum, Spitz, sunflower seed or food allowed in the dugouts or on the diamonds
- Anyone warming up a pitcher on or off the diamond MUST wear a face mask.

APPENDIX A – DIAMOND LOCATIONS

Diamond locations are as follows:

Arbour Lake 5 – 8901 Nose Hill Drive NW, Calgary

Arbour Lake 6 – 8901 Nose Hill Drive NW, Calgary

Citadel 7 – 730 Citadel Way NW, Calgary

Foothills Athletic Park – 2424 University Drive NW, Calgary

Tuscany East/West – 155 Tuscany Springs Blvd NW, Calgary

APPENDIX B – SUMMARY TABLE OF INTERLOCK RULES FOR UMPIRES

RULE NOTES - ALL AGES

| Rule | Notes |
|--------------------------|--|
| Late Players | Players arriving late to a game may be inserted into the lineup as per Rule 4.01 Note 2 in the LL Rule Book |
| Tie Games | Tie Games are allowed (Regular Season Only) |
| Continuous Batting Order | Continuous Batting order will be used for all divisions - Free flow Defensive Substitutions |
| Courtesy Runners | Allowed for Pitcher / Catcher of Record with 2 outs - Last Out |
| Player Minimum | 8 Players Minimum, No Automatic Out - Share players if necessary |
| Time Limit | Any inning that starts on or after the 1:45 minute mark of the game and before the 2-hour time limit will be declared the final inning. If an inning starts prior to the 1:45 minute mark and goes past the 2-hour time limit, that inning will be the final inning. The Umpire will indicate the official start time when the first pitch is thrown. The time limit will therefore begin when that first pitch is thrown. |
| Infield Fly Rule | In Effect |

RULE NOTES BY DIVISION

| Rule | Nationals |
|--|---|
| Run Limit Maximum (except Open Inning) | 6 Runs |
| Maximum # of Innings | 6 |
| Open Inning | No |
| Mercy Rule | 15 after 3 10 after 4 |
| Stealing Rules | Stealing Allowed once ball reaches batter - No Leadoffs |
| Dropped Third Strike Rule | In Effect |

| | |
|-----------------------|---|
| Bat Rules | USA Certified Bats Solid Wood Bats |
| OTHER | Balk Rule NOT in Effect NO On-deck Circle Allowed |
| Pitching Rules | Once a pitcher is removed from the mound they MAY NOT return to the mound for the remainder of the game. Not allowed to pitch in more than one game per calendar day |

APPENDIX C – ACCESS STANDINGS

Standings will be maintained on the Bow Ridge website. In order for this to be completed, all scoresheets need to be submitted to the coordinators after their game on the same day. To find the standings, use the following link:

<https://leagues.teamlinkt.com/bowridgelittleleaguebaseballassociation/Standings>

Then filter the age division to Nationals:

The screenshot shows a web interface for standings. At the top, there is a blue header with the word "STANDINGS" in white. Below the header, a message reads "FOR CORRECTIONS, PLEASE CONTACT THE LEAGUE OFFICE AS SO". There are two dropdown menus: "2026 Season" and "Blast Ball". Below these is a search bar. A list of teams is shown, with a dropdown menu open for filtering. The dropdown menu lists "Blast Ball", "Coach Pitch", "Machine Pitch", "Minors", "Nationals" (which is highlighted in blue), "Majors", and "Juniors". At the bottom left of the team list, it says "Showing 1 to 4 of 4 entries".

Select Nationals and it will appear.